Roll No.

BCA-403(N)

B. C. A. (Fourth Semester) EXAMINATION, May, 2018

(New Course)

Paper Third

SOFTWARE ENGINEERING

Time: Three Hours

[Maximum Marks: 75

Note: Attempt questions from all Sections as directed.

Inst.: The candidates are required to answer only in serial order. If there are many parts of a question, answer them in continuation.

Section-A

(Short Answer Type Questions)

Note: All questions are compulsory. Each question carries 3 marks.

- 1. (A) What are the different steps in software development life cycle?
 - (B) List the reasons for software crisis.
 - (C) What are the limitations of waterfall model?
 - (D) Give the outline structure of SRS.
 - (E) What is project scheduling?

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- (F) What is the basic objective of the functional decomposition to structured design?
- (G) Differentiate between top-down and bottom-up approaches.
- (H) How does white-box testing differ from black-box testing? http://csjmuonline.com
- (I) What is software maintenance? Explain it.

Section-B

(Long Answer Type Questions)

Note: Attempt any two questions. Each question carries 12 marks.

- 2. (a) Explain in detail the difference between Software Engineering and Conventional Engineering. 8
 - (b) Describe requirement analysis phase.
- (a) Describe the different types of non-functional requirement which may be placed on a system. 8
 - (b) Explain the following terms:
 - (i) Risk Retention
 - (ii) Risk Transfer

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- 4. (a) What is COCOMO model? Explain in detail. 8
 - (b) What is the main objective of data design?, 4
- 5. Give a brief requirements specification for a bus ticket reservation system. Model it using objects.

Section—C

(Long Answer Type Questions)

Note: Attempt any two questions. Each question carries 12 marks.

(a) What is the role of Software Configuration
Management (SCM) in software development?
Explain in detail.

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(b)	What	is	Software	Reliability	?	How	can	we
•	achieve the reliable software?							4

- Describe the different types of functional testing 7. (a) techniques in detail.
 - Name the important approaches used in program debugging.
- 8. (a) What are the basic facts which we should have in our mind when we translate design into coding? 8
 - What is the importance of information hiding? 4
- Define module coupling and explain the different 9. (a) types of coupling in detail.
 - Explain the following:

3 each

- (i) CASE Environment
- (ii) Difference between CMM and ISO

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